Chapter 3 Syntax Analysis

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Syntax Analysis

- Syntax analysis recognizes the syntactic structure of the programming language and transforms a string of tokens into a tree of tokens and syntactic categories
- Parser is the program that performs syntax analysis

Outline

- Introduction to parsers
- Syntax trees
- Context-free grammars
- Push-down automata
- Top-down parsing
- A parser generator
- Bottom-up parsing

Introduction to Parsers



Syntax Trees

 A syntax tree represents the syntactic structure of tokens in a program defined by the grammar of the programming language



Context-Free Grammars (CFG)

- A set of terminals: basic symbols (token types) from which strings are formed
- A set of nonterminals: syntactic categories each of which denotes a set of strings
- A set of productions: rules specifying how the terminals and nonterminals can be combined to form strings
- The start symbol: a distinguished nonterminal that denotes the whole language

An Example: Arithmetic Expressions

- Terminals: id, '+', '-', '*', '/', '(', ')'
- Nonterminals: expr, op
- Productions:

 $expr \rightarrow expr op expr$ $expr \rightarrow `(' expr `)'$ $expr \rightarrow `-' expr$ $expr \rightarrow id$ $op \rightarrow `+' | `-' | `*' | `/'$

• Start symbol: expr

An Example: Arithmetic Expressions

$$id \Rightarrow \{id\}, `+' \Rightarrow \{+\}, `-' \Rightarrow \{-\}, `*' \Rightarrow \{'\}, `/' \Rightarrow \{/\}, `(' \Rightarrow \{(\}, `)' \Rightarrow \{)\}, op \Rightarrow \{+, -, *, /\}, expr \Rightarrow \{id, -id, (id), id + id, id - id, ... \}.$$

Derivations

• A derivation step is an application of a production as a rewriting rule, namely, replacing a nonterminal in the string by one of its right-hand sides, $N \rightarrow \alpha$

 $\dots \mathbb{N} \dots \Rightarrow \dots \alpha \dots$

• Starting with the start symbol, a sequence of derivation steps is called a derivation

$$S \Rightarrow ... \Rightarrow \alpha$$

or $S \Rightarrow^* \alpha$

Grammar:

1. $expr \rightarrow expr op expr$ 2. $expr \rightarrow (' expr ')'$ 3. $expr \rightarrow '-' expr$ 4. $expr \rightarrow id$ 5. $op \rightarrow '+'$ 6. $op \rightarrow '-'$ 7. $op \rightarrow '*'$ 8. $op \rightarrow '/'$ **Derivation:**

expr

$$\Rightarrow$$
 - (expr)

- \Rightarrow (<u>expr</u> op expr)
- \Rightarrow (id <u>op</u> expr)
- \Rightarrow (id + <u>expr</u>)
- \Rightarrow (id + id)

Left- & Right-Most Derivations

- If there are more than one nonterminal in the string, many choices are possible
- A leftmost derivation always chooses the leftmost nonterminal to rewrite
- A rightmost derivation always chooses the rightmost nonterminal to rewrite

- Leftmost derivation: expr
- \Rightarrow expr
- \Rightarrow (expr)
- \Rightarrow (expr op expr)
- \Rightarrow (id op expr)
- \Rightarrow (id + expr)

 \Rightarrow - (id + id)

- \Rightarrow (expr + id)

 \Rightarrow - (id + id)

- \Rightarrow (expr op id)

- \Rightarrow (expr op expr)
- \Rightarrow (expr)
- \Rightarrow expr
- expr
- **Rightmost derivation:**

Parse Trees

- A parse tree is a graphical representation for a derivation that filters out the order of choosing nonterminals for rewriting
- Many derivations may correspond to the same parse tree, but every parse tree has associated with it a unique leftmost and a unique rightmost derivation

Leftmost derivation:

- expr
- $\Rightarrow expr$
- $\Rightarrow (\underline{expr}) \\ \Rightarrow (expr op expr)$
- $\Rightarrow (\mathbf{id} \ \underline{op} \ expr))$ $\Rightarrow - (\mathbf{id} + \underline{expr})$ $\Rightarrow - (\mathbf{id} + \mathbf{id})$



expr op expr

Rightmost derivation: expr

- \Rightarrow <u>expr</u>
- \Rightarrow (*expr*)
- \Rightarrow (expr op <u>expr</u>)
- \Rightarrow (expr <u>op</u> id)
- ⇒ (<u>expr</u> + id)
 - \Rightarrow (id + id)

Ambiguous Grammars

- A grammar is ambiguous if it can derive a string with two different parse trees
- If we use the syntactic structure of a parse tree to interpret the meaning of the string, the two parse trees have different meanings
- Since compilers do use parse trees to derive meaning, we would prefer to have unambiguous grammars





Transform Ambiguous Grammars

Ambiguous grammar: $expr \rightarrow expr \ op \ expr$ $expr \rightarrow `(' \ expr `)'$ $expr \rightarrow `-' \ expr$ $expr \rightarrow id$ $op \rightarrow `+' | `-' | `*' | `/'$

Not every ambiguous grammar can be transformed to an unambiguous one! Unambiguous grammar: $expr \rightarrow expr$ '+' term $expr \rightarrow expr$ '-' term $expr \rightarrow term$ *term* \rightarrow *term* '*' *factor* $term \rightarrow term '/'$ factor $term \rightarrow factor$ factor \rightarrow '(' expr')' factor \rightarrow '-' expr factor \rightarrow id

Push-Down Automata



End-Of-File and Bottom-of-Stack Markers

- Parsers must read not only terminal symbols but also the end-of-file marker and the bottomof-stack maker
- We will use \$ to represent the end of file marker
- We will also use \$ to represent the bottom-ofstack maker





CFG versus RE

- Every language defined by a RE can also be defined by a CFG
- Why use REs for lexical syntax?
 - Do not need a notation as powerful as CFGs
 - Are more concise and easier to understand than CFGs
 - More efficient lexical analyzers can be constructed from REs than from CFGs
 - Provide a way for modularizing the front end into two manageable-sized components

Nonregular Languages

- REs can denote only a fixed number of repetitions or an unspecified number of repetitions of one given construct aⁿ, a^{*}
- A nonregular language: L = $\{a^n b^n \mid n \ge 0\}$ S \rightarrow a S b S $\rightarrow \epsilon$

Top-Down Parsing

- Construct a parse tree from the root to the leaves using the leftmost derivation
 - $S \rightarrow c A B$ $A \rightarrow a b$ input: *cad* $A \rightarrow a$
 - $B \rightarrow d$

c A B



S c A B

a



Predictive Parsing

- Predictive parsing is a top-down parsing without backtracking
- Namely, according to the next token, there is only one production to choose at each derivation step

stmt → if expr then stmt else stmt
 | while expr do stmt
 | begin stmt_list end

LL(k) Parsing

- Predictive parsing is also called LL(k) parsing
- The first L stands for scanning the input from left to right
- The second L stands for producing a leftmost derivation
- The k stands for using k lookahead input symbol to choose alternative productions at each derivation step

LL(1) Parsing

- We will only describe LL(1) parsing from now on, namely, parsing using only one lookahead input symbol
- Recursive-descent parsing hand written or tool (e.g. ANTLR and CoCo/R) generated
- Table-driven predictive parsing tool (e.g. LISA and LLGEN) generated

Recursive Descent Parsing

- A procedure is associated with each nonterminal of the grammar
- An alternative case in the procedure is associated with each production of that nonterminal
- A match of a token is associated with each terminal in the right hand side of the production
- A procedure call is associated with each nonterminal in the right hand side of the production

Recursive Descent Parsing



Choosing the Alternative Case

 $S \rightarrow$ if E then S else SFIRST(if E then ...) = {if}| begin L endFIRST(begin L end) = {begin}| print EFIRST(begin L end) = {begin}| print EFIRST(print E) = {print} $L \rightarrow S$; LFIRST(S; L) = {if, begin, print} $| \varepsilon$ FOLLOW(L) = {end} $E \rightarrow$ num = numFIRST(num = num) = {num}

const int

IF = 1, THEN = 2, ELSE = 3, BEGIN = 4, END =5, PRINT = 6, SEMI = 7, NUM = 8, EQ = 9; int token = lexer();

```
void match(int t)
{
    if (token == t) token = lexer(); else error();
}
```

void S() { switch (token) { case IF: match(IF); E(); match(THEN); S(); match(ELSE); S(); break; case BEGIN: match(BEGIN); L(); match(END); break; case PRINT: match(PRINT); E(); break; default: error();

```
void L() {
  switch (token) {
     case IF:
     case BEGIN:
     case PRINT:
           S(); match(SEMI); L(); break;
     case END: break;
     default: error();
```

```
void E() {
    switch (token) {
        case NUM:
        match(NUM); match(EQ); match(NUM);
        break;
        default: error();
    }
```

First and Follow Sets

- The first set of a string α , FIRST(α), is the set of terminals that can begin the strings derived from α . If $\alpha \Rightarrow^* \varepsilon$, then ε is also in FIRST(α)
- The follow set of a nonterminal X, FOLLOW(X), is the set of terminals that can immediately follow X

Computing First Sets

- If X is terminal, then FIRST(X) is {X}
- If X is nonterminal and X → ε is a production, then add ε to FIRST(X)
- If X is nonterminal and X → Y₁ Y₂ ... Y_k is a production, then add a to FIRST(X) if for some *i*, a is in FIRST(Y_i) and ε is in all of FIRST(Y₁), ..., FIRST(Y_i). If ε is in FIRST(Y_j) for all *j*, then add ε to FIRST(X)

 $S \rightarrow if E$ then S else S | begin L end print E $L \rightarrow S; L \mid \varepsilon$ $E \rightarrow num = num$ $FIRST(E) = \{ num \}$ FIRST(L) = { if, begin, print, ε } FIRST(S) = { if, begin, print }

Computing Follow Sets

- Place \$ in FOLLOW(S), where S is the start symbol and \$ is the end-of-file marker
- If there is a production $A \rightarrow \alpha B\beta$, then everything in FIRST(β) except for ε is placed in FOLLOW(B)
- If there is a production $A \rightarrow \alpha B$ or $A \rightarrow \alpha B\beta$ where FIRST(β) contains ϵ , then everything in FOLLOW(A) is in FOLLOW(B)

 $S \rightarrow if E$ then S else S | begin L end print E $L \rightarrow S; L \mid \varepsilon$ $E \rightarrow num = num$ $FOLLOW(S) = \{ \$, else, ; \}$ $FOLLOW(L) = \{ end \}$ FOLLOW(*E*) = { then, \$, else, ; }

Table-Driven Predictive Parsing

Input. Grammar *G*. Output. Parsing Table *M*. Method.

- 1. For each production $A \rightarrow \alpha$ of the grammar, do steps 2 and 3.
- For each terminal *a* in FIRST(α), add A → α to M[A, a].
 If ε is in FIRST(α), add A → α to M[A, b] for each terminal *b* in FOLLOW(A). If ε is in FIRST(α) and \$ is in FOLLOW(A), add A → α to M[A, \$].
- 4. Make each undefined entry of *M* be error.

	S	L	E
if	$S \rightarrow if E then S else S$	$L \rightarrow S; L$	
then			
else			
begin	$S \rightarrow begin L end$	$L \rightarrow S; L$	
end		$L \rightarrow \epsilon$	
print	$S \rightarrow print E$	$L \rightarrow S; L$	
num			$E \rightarrow num = num$
•			
\$			

Stack	Input
\$ S	begin print num = num ; end \$
\$ end L <mark>begin</mark>	<pre>begin print num = num ; end \$</pre>
\$ end L	print num = num ; end \$
\$ end L ; S	print num = num ; end \$
\$ end L ; E print	print num = num ; end \$
\$ end L ; E	num = num ; end \$
\$ end L ; num = num	num = num ; end \$
\$ end L ;	; end \$
\$ end L	end \$
\$ end	end \$
\$	\$
	Stack S end L begin end L end L ; S end L ; E end L ; E end L ; E end L ; num = num end L ; end L ;

LL(1) Grammars

- A grammar is LL(1) iff its predictive parsing table has no multiply-defined entries
- A grammar G is LL(1) iff whenever A → α | β are two distinct productions of G, the following conditions hold:

(1)FIRST(α) \cap FIRST(β) = \emptyset ,

(2) If $\varepsilon \in FIRST(\alpha)$, FOLLOW(A) \cap FIRST(β) = \emptyset , (3) If $\varepsilon \in FIRST(\beta)$, FOLLOW(A) \cap FIRST(α) = \emptyset .

A Counter Example

 $S \rightarrow i E t S S' | a$ $S' \rightarrow e S | \varepsilon$ $E \rightarrow b$

	а	b	е	i	t	\$
S	$S \rightarrow a$			$S \rightarrow i E t S S'$		
S'			$S' \rightarrow \epsilon$			$S' \rightarrow \epsilon$
			$S' \rightarrow e S$			
Ε		$E \rightarrow b$				

 $\varepsilon \in \mathsf{FIRST}(\varepsilon) \land \mathsf{FOLLOW}(\mathsf{S}') \cap \mathsf{FIRST}(\mathsf{e} \mathsf{S}) = \{\mathsf{e}\} \neq \emptyset$

Left Recursive Grammars

- A grammar is left recursive if it has a nonterminal A such that $A \Rightarrow^* A \alpha$
- Left recursive grammars are not LL(1) because $A \rightarrow A \alpha$ $A \rightarrow \beta$ will cause EIRST(A α) \cap EIRST(B) $\neq \emptyset$
 - will cause FIRST(A α) \cap FIRST(β) $\neq \emptyset$
- We can transform them into LL(1) by eliminating left recursion

Eliminating Left Recursion



Direct Left Recursion

 $A \to A \alpha_1 | A \alpha_2 | \dots | A \alpha_m | \beta_1 | \beta_2 | \dots | \beta_n$ \downarrow $A \to \beta_1 A' | \beta_2 A' | \dots | \beta_n A'$ $A' \to \alpha_1 A' | \alpha_2 A' | \dots | \alpha_m A' | \varepsilon$

 $E \rightarrow E + T \mid T$ $T \rightarrow T * F \mid F$ $F \rightarrow (E) \mid id$ Ţ $E \rightarrow T E'$ $E' \rightarrow + T E' | \epsilon$ $T \rightarrow F T'$ $T' \rightarrow * F T' | \varepsilon$ $F \rightarrow (E) \mid id$

Indirect Left Recursion

 $S \rightarrow Aa \mid b$ $A \rightarrow Ac \mid Sd \mid \varepsilon$ $S \Rightarrow Aa \Rightarrow Sda$ $A \rightarrow Ac | Aad | bd | \epsilon$ Γ $S \rightarrow Aa \mid b$ $A \rightarrow b d A' | A'$ $A' \rightarrow c A' \mid a d A' \mid \varepsilon$

Left factoring

- A grammar is not LL(1) if two productions of a nonterminal A have a nontrivial common prefix. For example, if α ≠ ε, and A → α β₁ | α β₂, then FIRST(α β₁) ∩ FIRST(α β₂) ≠ Ø
- We can transform them into LL(1) by performing left factoring

 $A \rightarrow \alpha A'$

 $\mathsf{A}' \to \beta_1 \mid \beta_2$



Parser Rules

 Parser rule names must begin with a lowercase letter.
 parserRuleName : alternative1 | ... | alternativeN ;

Parser Rule Elements

- T: Match token T at the current input position.
- 'literal': Match the string literal at the current input position.
- r: Match rule r at current input position, which amounts to invoking the rule just like a function call.

```
program : MAIN '(' ')' '{' declarations statements '}';
declarations: INT ID SEMI declarations
statements : statement statements
statement: READ ID SEMI
     RETURN SEMI
```

Parser Rule Elements

- {«action»}: Execute an action immediately after the preceding rule element and immediately before the following rule element.
- The action conforms to the syntax of the target language.
- ANTLR copies the action code to the generated class verbatim .

Bottom-Up Parsing

• Construct a parse tree from the leaves to the root using rightmost derivation in reverse



Hierarchy of Grammar Classes

