Introduction to JUnit

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Content

- Platform-independent
- Object-oriented
- Exception-handling

JUnit Framework

- JUnit is an open source framework that has been designed for the purpose of writing and running tests in the Java programming language.
- JUnit is a regression-testing framework for unit testing.

Test Classes and Test Methods

- For each class C under test, define a test class CTest.
- Test classes inherit class TestCase in package junit.framework.
- For each method m under test, define a test method testM.
- Return type of a test method must be void.
- Test method must not throw any exception.
- Test method must not have any parameter.

```
An Example
class Calculator
{
public int sum(int n1, int n2) { return n1+n2; }
}
```

```
import junit.framework.TestCase;
class CalculatorTest extends TestCase {
    public void testSum() {
        Calculator cal = new Calculator();
        assertEquals(2, cal.sum(1,1));
    }
```

- assertEquals(expected, actual) If actual equals expected then does nothing; otherwise, fails.
- assertEquals(message, expected, actual) If actual equals expected then does nothing; otherwise, fails and prints out message.
- assertEquals(expected, actual, delta) If actual equals expected within delta then does nothing; otherwise, fails.
- assertEquals(message, expected, actual, delta)

- assertFalse(condition)
 - If condition is false then does nothing; otherwise, fails.
- assertFalse(message, condition)
- assertTrue(condition)
 If condition is true then does nothing; otherwise, fails.
- assertTrue(message, condition)

- AssertNull(object) If object does not exist then does nothing; otherwise, fails.
- AssertNull(message, object)
- AssertNotNull(object) If object exists then does nothing; otherwise, fails.
- AssertNotNull(message, object)

- AssertSame(expected, actual) If actual and expected refer to the same object then does nothing; otherwise, fails.
- AssertSame(message, expected, actual)
- AssertNotSame(expected, actual) If actual and expected don't refer to the same object then does nothing; otherwise, fails.
- AssertNotSame(message, expected, actual)

Test Driven Development

- The test class is developed before the class under test.
- The development of the class under test terminates if all test methods in the test class succeed.