Software Quality Engineering:

Testing, Quality Assurance, and

Quantifiable Improvement

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Chapter 10. Coverage and Usage Testing Based on FSMs and Markov Chains

- Finite-State Machines (FSMs)
- FSM-Based Testing
- Markov Chains as Enhanced FSMs
- Unified Markov Models for Testing

Alternative Testing Models

- Motivation: Why FSMs?
 - Complicated operations involve many steps/stages in the end-to-end chain
 - ▷ Not modeled in checklists/partitions.
 - Ability to use existing models and structural information
 - Ability to use localized knowledge
 - Local information easy to gather
- FSM: Basic ideas
 - ▷ State: operations/functions.
 - ▷ Transition: link in a chain.
 - ▷ Input/output associated with transition.
 - ▷ Complete operation: chain.

FSMs as Graphs

- FSMs often represented by graphs.
- State/node and properties:
 - Represents status/processing/component
 - Identification and labeling
 - ▷ Other properties: node weights
- Links and link properties:
 - ▷ Represent state transitions.
 - \triangleright Labeling: Often by the nodes they link.
 - ▷ Other properties: link weights
 - associated input and output.
 - ▷ Directed (e.g., A-B link \neq B-A link).

- Types of FSMs:
 - ▷ Classification by input/output.
 - ▷ Classification by state.
 - ▷ Other classifications possible.
- FSM types by input/output representation:
 - Mealy model: both input and output associated with transitions
 - Moore model: output represented as separate states.
 - ▷ Mealy model used in this book.

- Classification by state representation.
 - Type I. state = status, with most of the processing and I/O at transition.
 - Type II. transition = I/O free link, with most of the processing and I/O at state.
 - ▷ We use both, and mixed type too.
- Type I & II as Mealy models:
 - ▷ Type I: classical Mealy model.
 - Type II: modified Mealy model,
 I/O not explicitly represented in FSMs.
 - Mixed type: used for convenience if not leading to confusion.

- Type I example (classical Mealy model):
 - ▷ "initial" state: when program starts,
 - b transfer to another state accompanied by some processing and associated I/O
 - performing user-oriented function
 - execution some statements
 - -I/O associated with above (or empty)
 - b above state transitions may be repeated for different states and transitions
 - ▷ "final" state: where program terminates.
 - See also web testing discussion in Section 10.3.
- Type II example: control flow graph (CFG) or flow chart in Chapter 11.

- Mixed type example: Fig 10.1 (p.151)
 - ▷ state C = status, no associated processing.
 ▷ states with processing: A, B, D, E.
 ▷ transitions with I/O: C-D, C-B, D-C, D-E. (only input marked, output implicit)
 ▷ transitions without I/O: A-B, B-C, E-B.

- Mixed type for convenience:
 - ▷ Hard to restrict to one type \Rightarrow use mixed type.
 - ▷ Ensure no confusion.
 - Key: significant difference among states so that state transitions are meaningful.

FSM/Graph Representation

- Types of graphs:
 - ▷ Directed graph: FSM etc.
 - ▷ Undirected graph: neighbor-relation, etc.
 - ▷ Connectivity vs. disconnected graphs.
- Graph representation:
 - Graphical: good for human processing (mostly in the book)
 - ▷ Tables/matrices: machine processing
 example: Table 10.1 (p.152).
 - Lists: compact sets of items like {C, B, "unable to receive paging channel", -}
 - ▷ Conversion: easy, but need to know.

- Typical problems:
 - ▷ Missing, extra, or incorrect states.
 - ▷ Missing, extra, or incorrect transitions.
 - Input problems: treat as related state or transition problems.
 - ▷ Output problems: as oracle problems.
- Basic coverage: Node and link coverage.
- Basic approach:
 - Missing/extra states/transitions dealt with at FSM construction stage.
 - State traversal based on graph theory and algorithms for constructed FSMs.
 - Correct functioning of individual state ensured by lower level testing.

- Checking for missing/extra states/links during model construction.
- Model construction steps:
 - ▷ Identify info. sources and collect data.
 - ▷ Construct initial FSM.
 - ▷ Model refinement and validation.
- Identify information sources and collect data.
 - ▷ external functional behavior (black-box):
 - specification, usage scenarios, etc.
 - internal program execution (white-box):
 design, code, execution trace, etc.
 - ▷ also existing test cases, documents, etc.
 - ▷ key: linking individual pieces together.

- Construct initial FSM.
 - state identification and enumeration (too many states
 - \Rightarrow nested/hierarchical FSMs)
 - b transition/link identification
 - ▷ identify I/O relations (as test oracles)
 - ▷ key sub-step: link identification
- Link identification and problem detection:
 - ▷ identify all possible input for each state,
 - ▷ input values may be partitioned (Ch. 9)
 - each partitioned subset/subdomain associated with a state transition
 - \triangleright undefined transition for some input \Rightarrow missing state or extra link identified.
 - extra state or missing link identified by the collective states and transitions (or by connectivity algorithm later)

- Model refinement and validation.
 - ▷ Refinement with additional states/links.
 - State explosion concerns
 - at most "dozens" of states in FSMs
 - Proper granularity needed
 - \Rightarrow use of nested/hierarchical FSMs
- Applicability:
 - ▷ Suitable for menu driven software.
 - Systems with clearly identified states/stages.
 - ▷ Interactive mode (many I/O pairs).
 - ▷ Control systems, OOS, etc.
- Key limitation: state explosion!
 ⇒ nested FSMs, or Markov chains (later)

- Node/link coverage via state traversal
 - ▷ Based on graph theory/algorithms.
 - ▷ States directly covered.
 - Link coverage: starting from state in combination with input domain testing ideas (Ch.8&9).
- Implementation issues:
 - ▷ Sensitization: easy, with specific input.
 - ▷ State cover: series of links with input.
 - ▷ Capability to "save" state information:
 - help with link coverage from the state,
 - state traversal w/o much repeating.
 - ▷ Oracle: output with link

Case Study: FSMs for Web Testing

- Web applications vs. menu-driven systems:
 - ▷ Many similarity but significant differences.
 - ▷ Computation vs. information/document.
 - ▷ Separate vs. merged navigations.
 - ▷ Entry/exit/control difference.
 - ▷ Differences in population size/diversity.
 - ▷ Layers (Fig. 10.2, p.158) or not?
- Web problems: What to test:
 - ▷ Reliability: failure-free content delivery.
 - ▷ Failure sources identified accordingly:
 - host or network failures
 - browser failures
 - source or content failures
 - user problems
 - ▷ Focus on source/content failures

FSMs for Web Testing

- Web source/content components:
 - ▶ HTML and other documents
 - Programs (Java/JavaScript/ActiveX/etc.)
 - Data forms and backend databases
 - Multi-media components
- Testing of individual components:
 ≈ traditional testing (mostly coverage).
- Testing of overall operation:
 - ▷ FSMs for navigation/usage
 - \triangleright States = pages
 - Transitions = embedded links (direct URLs not by content providers)
 - \triangleright I/O: clicks & info. loading/displaying.
 - \triangleright Difficulty: size! \Rightarrow other models later.

Markov Usage Model: Overview

- Extend FSMs to support selective testing.
- Markov-chain OP models
 - ▷ State transitions and probability
 - Markov property
 - Attractive in interactive systems, GUI, and many state-transition types
 - Structural and conceptual integrity
- Comparison with Musa OP:
 - ▷ Similar to FSM vs list/partitions.
 - ▷ Musa OP as collapsed Markov chains.
 - ▷ Coverage: harder to achieve.

Markov Usage Model

- Applications:
 - Similar to flat OP (Musa),
 but captures more detailed information
 - Models functional structure and usage
 - Test case generation more complex
 - Result: both analytical and observational
- Background and Linkage:
 - ▷ Augmented FSMs.
 - Cleanroom background:
 testing technique and tools
 - ▷ (Whittaker and Thomason, 1994)
 − TSE 20(10):812-824 (10/94)
 - ▷ UMM and web testing at SMU

Markov OP and UMMs

• Markov chains: Formal definitions:

▷ FSMs with probabilistic state transitions.

Memoryless or Markovian property:

$$P\{X_{n+1} = j | X_n = i, X_{n-1} = s_{n-1}, \dots, X_0 = s_0\}$$
$$= P\{X_{n+1} = j | X_n = i\}$$
$$= p_{ij}.$$
$$\triangleright p_{ij}: \text{ probability from state } i \text{ to state } j$$
$$0 \le p_{ij} \le 1, \text{ and } \sum_j p_{ij} = 1.$$

▷ Example: Fig 10.3 (p.162)

• UMM: Unified Markov Models

- ▶ Hierarchical modeling idea.
- ▷ Markov chains at different-levels.
- ▷ More flexibility for statistical testing.
- Example: Fig 10.4 (p.163) as expanded state E of Fig 10.3.

Markov/UMM Construction: Steps

- Structure of Markov chain:
 - ▷ State machines:
 - e.g., IS-95 call processing \Rightarrow Fig 10.3
 - ▷ Flow diagram/function description.
 - ▷ At proper granularity
 - Same as FSM construction earlier
- Transition probabilities:
 - ▷ Various way to obtain
 - measurement/survey/expert-opinion
 - Musa procedures (Ch.8) usable?
 - May use structural/domain knowledge
- UMM hierarchy determination/adjustment along the way.

Markov/UMM Construction

- Other sources of information:
 - Sources for FSMs, with emphasis on external/black-box information
 - Existing flow charts/testing model
 - Performance models
 (especially for real time systems)
 - ▷ Analytical (e.g. queuing) models
 - Market/requirement analyses
 - Similar/earlier products
 - Industry/external surveys
- Use of the above information sources
 - ▷ for FSMs and transition probabilities
 - \triangleright existing hierarchies \Rightarrow UMM hierarchies?

Markov/UMM Analysis

- Analysis of the chain/model:
 - Static/stationary properties
 - ▷ Transient properties
 - Analysis difficulties if size[↑] or non-stationary process.
 - ▷ Alternative: simulation & measurement.
- Result analysis:
 - ▷ Testing using Markov OP
 - ▷ Collect failure data
 - ▷ Fit to reliability models
 - \Rightarrow direct reliability assessment.

Markov/UMM: Testcase Generation

- Basic approaches:
 - \triangleright Markov chain \Rightarrow test cases
 - ▷ Static: off-line, traditional
 - need more analysis support
 - ▷ Dynamic: on-line, dynamic decisions
 - need more run-time support
- Whittaker/Thomason:
 - ▷ Basic testing chain from Markov chain
 - ▷ Incorporating failure data
 - ▷ Results and result analysis:
 - testing vs. usage comparison
 - mean-steps-between-failures

Markov/UMM: Testcase Generation

- Avritzer/Weyuker (TSE 21, 9/95):
 - ▷ Both coverage &usage,
 - ▷ Off-line test case generation
 - Path probability and coverage:
 - overall testing, similar to Musa OP.
 - ▷ Node probability and coverage:
 - critical component testing
 - ▷ Call-pair probability and coverage:
 - transition/interface testing
- Hierarchical testing with UMMs
 - ▷ High level coverage
 - Low level selective/statistical testing
 - Dynamic expansion

UMM in Web Testing

- Web testing factors:
 - ▷ Existing: coverage-based testing
 - ▷ Web size, complexity, user focus
 - ▷ Dynamic nature
 - ▷ Focus on source failures
 - Statistical web testing
 - modeling, testing, result analysis
- Measurement and analysis support:
 - Model construction: access-log
 e.g. Fig 10.5 (p.168)
 - Analysis: error-log
 - Some existing analyzers

Statistical Web Testing

- High level testing: UMMs
 - Overall structure and linkage
 - ▷ Usage and criticality information
 - Guide/drive low level testing
 - Performance and reliability analyses
- Low level testing:
 - ▷ HTML checkers
 - ▷ Other existing tools
 - ▷ Future: formal spec. checker

UMMs: Web Usage Modeling

- Access log analysis:
 - Access frequency from different users
 - ▷ Timing analysis of accesses
 - ▷ Network traffic and performance
- For usage-based web testing?
 - ▷ Usage patterns and frequencies
 - ▷ Usage model: UMMs
 - ▷ Information extraction
 - ▷ Use of existing tools
- Existing tool: FastStats
 - Summary statistics & hyperlink tree view used to generate UMMs

UMMs: Web Usage Modeling

- Top level model: Fig 10.6 (p.170)
 - Node and link information:
 #s not probabilities due to omission.
 - ▷ Selection of top-hit pages.
 - ▷ Grouping of low-hit pages.
 - ▷ Lower level models connected to this.
- Problems and issues:
 - ▷ Entry pages: Table 10.2 (p.170)
 - skewed distribution \Rightarrow single top model
 - ▷ Exit pages: implicit.
 - Missing information: need extra effort and ways to collect additional data.
 - Integration with existing testing and Musa
 OP: Chapter 12.

UMMs vs. Musa

- Flat (Musa) vs. Markovian OPs
 - Granularity and sequencing differences
 - Use in test case generation
 - Musa: direct test cases
 - Markov: tool to generate test cases
 - Use in reliability analysis
 - overall (both) vs. localized (Markov)
- Common issues:
 - ▷ Musa's 5 steps applicable to both
 - ▷ Focus on customer and reliability
 - Information collection

Choice: Musa vs Markov/UMM

- External (primary) factors to consider:
 - ▷ Product size
 - Product/usage structure
 - Link/sequence of operations
 - ▷ Granularity of info. available
- Internal (secondary) factors to consider:
 - ▷ Ability to handle complexity
 - Desired level of detail
 - ▷ Tool support
- Key: What does the user see? (unit of operation or in a lump?)

Conversion: Musa \Leftrightarrow Markov

- Is conversion meaningful?
- Musa to Markovian:
 - ▷ enough info?
 - > additional information gathering
 - > additional analysis/construction
- Markovian to Musa:
 - ▷ prob(path) from prob(links)
 - \triangleright loops \Rightarrow prob. threshold
 - ▷ mostly related to test case generation

Summary and Comparison

- Comparison between FSMs and list/partitions similar to between Markov and Musa OPs.
- FSMs and Markov-OPs/UMMs:
 - ▷ More complex operations/interactions
 - ▷ More complex models too!
 - Need algorithm and tool support for analysis and testing.
 - ▷ Difficulties with FSMs: state explosion \Rightarrow UBST with Markov-OPs/UMMs
- FSM testing focus on traversal of individual states and links ⇒ extend FSMs to test problems involving more states/links:
 - ▷ specialized FSM to test execution paths
 - ▷ test related data dependencies?
 - ▷ CFT and DFT techniques (Ch.11)